# An introduction to Algebraic Geometry codes

### Elena Berardini





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### Road map

1 Linear codes and Reed–Solomon codes

2 Algebraic geometry codes

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2 Algebraic geometry codes

Let  $\mathbb{F}_q$  denote the finite field with q elements.

A linear code C on  $\mathbb{F}_q$  of length n is a vector subspace of  $\mathbb{F}_q^n$ . Let k be its dimension.

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#### Algebraic Geometry codes 0000000

#### Linear codes

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The minimum distance of the code C is defined by  $d_{min}(C) \stackrel{\text{def}}{=} \min_{\substack{\boldsymbol{x}, \boldsymbol{y} \in C \\ \boldsymbol{x} \neq \boldsymbol{y}}} d(\boldsymbol{x}, \boldsymbol{y}) = \min_{\boldsymbol{x} \in C \smallsetminus \{0\}} \omega(\boldsymbol{x}).$ 

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 $[n, k, d]_q$ -code: code of length **n**, dimension **k** and minimum distance **d**.

$$k + d \leq n + 1$$
  $\blacksquare$  Singleton, 1964

#### About parameters of linear codes

For an [n, k, d]-code C, we define its *(transmission)* rate  $\kappa \stackrel{\text{def}}{=} \frac{k}{n}$  and its relative distance  $\delta \stackrel{\text{def}}{=} \frac{d}{n}$ . "Good" code :  $\kappa$  and  $\delta$  close to 1.

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A random (linear) code of length n and dimension k satifies  $\frac{k}{n} \simeq 1 - H_q(\frac{d}{n})$ , with probability going to 1 when  $n \to \infty$ .

Let  $\mathbb{F}_q[X]_{\leq k}$  be the set of univariate polynomials with coefficients in  $\mathbb{F}_q$  and degree  $\leq k$ .

#### Definition

Let  $\boldsymbol{x} = (x_1, \dots, x_n) \in (\mathbb{F}_q)^n$  s.t.  $\forall i \neq j, x_i \neq x_j$ . Then the **Reed–Solomon code** is defined as

$$\mathsf{RS}_{k}(\boldsymbol{x}) \stackrel{\text{def}}{=} \{ \mathrm{ev}(f)(\boldsymbol{x}) = (f(x_{1}), f(x_{2}), f(x_{3}), \dots, f(x_{n})) \mid f \in \mathbb{F}_{q}[X]_{< k} \}$$

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The length n is  $\leq q$ : we can choose up to q distinct elements in  $\mathbb{F}_q$ . The dimension is k: a basis of  $\mathbb{F}_q[X]_{\leq k}$  is given by  $\{1, X, \dots, X^{k-1}\}$ . The minimum distance is n - k + 1:

• a polynomial f of degree k-1 has at most k-1 zeros

$$\omega(f) = \#\{f(x_i) \neq 0\} = n - \#\{f(x_i) = 0\} \ge n - (k - 1),$$

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**The length**  $n \text{ is } \leq q \rightsquigarrow$  to construct long Reed-Solomon codes we need big finite fields (the bigger the q, the less efficient the arithmetic.)

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1981: Goppa introduced AG codes from algebraic curves. (also called geometric Goppa codes)
1982: Tsfasman, Vlăduţ and Zink designed AG codes above Gilbert-Varshamov bound.
XXs: Various families of curves are studied to get good AG codes.
XXIs: AG codes are used in applications in information theory.

#### Plane algebraic curves and their functions

### **1** Curves and their points:

A plane curve over  $\mathbb{F}_q$  is defined as the zero set of a bivariate polynomial  $f \in \mathbb{F}_q[x, y]$  :

$$\mathcal{X} \stackrel{\mathsf{def}}{=} \{(a,b) \in \overline{\mathbb{F}_q}^2 \mid f(a,b) = 0\}.$$

The *rational* points (or  $\mathbb{F}_q$ -points) are the points with coordinates lying in  $\mathbb{F}_q$ . The set of  $\mathbb{F}_q$ -points of the curve  $\mathcal{X}$  is denoted by  $\mathcal{X}(\mathbb{F}_q) \stackrel{\text{def}}{=} \{(a,b) \in \mathbb{F}_q^2 \mid f(a,b) = 0\}.$ 

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### **2** Functions over a plane curve:

The function field  $\mathbb{F}_q(\mathcal{X})$  of a plane curve  $\mathcal{X}$  defined by f = 0 is

$$\begin{split} \mathbb{F}_q(\mathcal{X}) &\stackrel{\text{def}}{=} \mathsf{Frac} \left( \mathbb{F}_q[x, y] / \langle f \rangle \right) \\ &= \left\{ \frac{h_1}{h_2} : h_1, \, h_2 \in \mathbb{F}_q[x, y] \text{ s.t. } f + h_2 \right\} / \sim \text{ where } \frac{h_1}{h_2} \sim \frac{h_1'}{h_2'} \text{ iff } f \mid h_1 h_2' - h_1' h_2. \end{split}$$

### Definition

A divisor on a curve  $\mathcal{X}$  is a formal sum of points  $D = \sum_{P \in \mathcal{X}} n_P P$  in which the coefficients  $n_P \in \mathbb{Z}$ are almost all zero. The support of D is the finite set  $\operatorname{Supp} D \stackrel{\text{def}}{=} \{P \in \mathcal{X} \mid n_p \neq 0\}.$ 

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$$\operatorname{div}(g) = \sum_{P \in \mathcal{X}} v_P(g) P,$$

where  $v_P(g)$  is the valuation of g at  $P(v_P(g) > 0 \text{ if } P \text{ is a zero of } h_1, v_P(g) < 0 \text{ if } P \text{ is a zero of } h_2)$ 

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**3** The **Riemann–Roch space** associated to a divisor  $D = \sum n_P P$  is the  $\mathbb{F}_q$ -vector space  $L(D) = \{g = h_1/h_2 \in \mathbb{F}_q(\mathcal{X}) \mid D \ge -\operatorname{div}(g)\}.$ 

- if  $n_P < 0$  then P must be a zero of  $h_1$  (of multiplicity  $\ge -n_P$ ),
- if n<sub>P</sub> > 0 then P can be a zero of h<sub>2</sub> (of multiplicity ≤ n<sub>P</sub>),
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Computing a basis of L(D) on any  $\mathcal{X}$  is hard!

### Fix two points $P, Q \in \mathcal{X}(\mathbb{F}_q)$ . Then

 $L(mP) = \{g = h_1/h_2 \in \mathbb{F}_q(\mathcal{X}) \mid h_2 \text{ has a zero of order at most } m \text{ at } P\},\$  $L(mP - nQ) = \{g = h_1/h_2 \in L(mP) \mid h_1 \text{ vanishes with order at least } n \text{ at } Q\}.$ 

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Some MAGMA code :

```
> K:=FiniteField(11);
```

```
> R<x>:=PolynomialRing(K);
```

- > E:=EllipticCurve(x^3+x);
- > P:=PointsAtInfinity(E)[1];
- > FF<x,y>:=FunctionField(E);

defines the curve  $y^2 = x^3 + x$ (unique) point at infinity

> Basis(5\*Divisor(P)); return a basis of the Riemann-Roch space  $L(5P_{\infty})$  [x\*y,y,x^2,x,1]

```
> Basis(5*Divisor(P)-Divisor(E ! [0,0,1])); basis of L(5P_{\infty} - P_0)
[x*y,y,x^2,x]
```

#### AG codes

Let  $\mathcal{X}$  be a curve defined over  $\mathbb{F}_q$ , a divisor D on  $\mathcal{X}$  and  $\mathcal{P} = \{P_1, \ldots, P_n\} \subseteq \mathcal{X}(\mathbb{F}_q)$  such that  $\mathcal{P} \cap \operatorname{Supp} D = \emptyset$ . We define the associated Algebraic Geometry code (or AG code) as

. .

$$\mathcal{C}(\mathcal{X},\mathcal{P},D) \stackrel{\text{def}}{=} \{ \operatorname{ev}_{\mathcal{P}}(h) = (h(P_1),\ldots,h(P_n)) \mid h \in L(D) \}.$$

If  $P \in \mathcal{P}$  with  $n_P > 0$ , functions in L(D) may have poles at P and the evaluation is not well defined. If  $n_P < 0$ , the coordinate corresponding to P is always zero.

#### Parameters of AG codes

An algebraic curve  $\mathcal{X}$  comes with a geometric invariant, its genus  $g \in \mathbb{N}$ . The genus of a *plane curve* defined by a degree m polynomial is equal to  $g = \frac{(m-1)(m-2)}{2}$ . Length  $n = \#\mathcal{P} \leq \#\mathcal{X}(\mathbb{F}_q)$ .

### Hasse-Weil-Serre bound

The number of  $\mathbb{F}_q$  –points of a smooth projective curve  $\mathcal X$  defined over  $\mathbb{F}_q$  satisfies

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**Dimension**  $k \leq \text{dimension of } L(D)$ .

### **Riemann–Roch Theorem**

Let  $D = \sum n_p P$  such that  $\operatorname{Supp} D \subseteq \mathcal{X}(\mathbb{F}_q)$ . Define  $\operatorname{deg} D \stackrel{\text{def}}{=} \sum n_P$ . Then  $\dim L(D) \ge \operatorname{deg} D + 1 - g$ , with equality if  $\operatorname{deg} D \ge 2g - 1$ .

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**Minimum distance**  $d \ge d^*$  where  $d^* \stackrel{\text{def}}{=} n - \deg D$ .

$$\Rightarrow \text{ If } 2g - 1 \le \deg(D) < n, \text{ then } \dim(C(\mathcal{X}, \mathcal{P}, D)) = \deg D - g + 1.$$
  
$$\Rightarrow n + 1 - g \le k + d \le n + 1. \rightsquigarrow \text{ AG codes are } g\text{-far from optimality.}$$

To use an AG code  $C(\mathcal{X}, \mathcal{P}, D)$  in practice we need to **1 encode:** 

## **2** decode:

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**()** encode: basis of L(D) + (fast) evaluation at points of  $\mathcal{P}$ ;

Several algorithms to compute Riemann-Roch spaces:

Arithmetic method

Hensel-Landberg (1902), Coated (1970), Davenport (1981), Hess (2001)...

 Geometric method Goppa, Le Brigand–Risler (80's), Huang–lerardi (90's), Khuri–Makdisi (2007), Le Gluher–Spaenlehauer (2018), Abelard–B–Couvreur–Lecerf (2022),...

Fast encoding on families of curves with structured  $\mathcal{P}$  Beelen–Rosenkilde–Solomatov (2020)

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Fast encoding on families of curves with structured  $\mathcal{P}$  Beelen–Rosenkilde–Solomatov (2020)

### Ø decode:

- Unique decoding
- List decoding

Pelikaan (1992), Kötter (1992) Couvreur–Panaccione (2020)

To use an AG code  $C(\mathcal{X}, \mathcal{P}, D)$  in practice we need to

**1** encode: basis of L(D) + (fast) evaluation at points of  $\mathcal{P}$ ;

Several algorithms to compute Riemann-Roch spaces:

Arithmetic method

Hensel-Landberg (1902), Coated (1970), Davenport (1981), Hess (2001)...

• Geometric method Goppa, Le Brigand–Risler (80's), Huang–Ierardi (90's), Khuri–Makdisi (2007), Le Gluher–Spaenlehauer (2018), Abelard–B–Couvreur–Lecerf (2022),...

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### **2** decode:

- Unique decoding
- List decoding

Pelikaan (1992), Kötter (1992) Couvreur–Panaccione (2020)

### Thank you for your attention!