Computing Riemann–Roch spaces for Algebraic Geometry codes

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I. Error Correcting and Algebraic Geometry Codes: long story short

II. Some recent applications of AG codes

III. Computing Riemann-Roch spaces

A tool for transmitting and storing data.

Main feature: detection and correction of the errors that can occur during transmission/storage

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Three parameters:

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- **k**, the dimension

▶ **d**, the minimum distance Rate of transmission: k/nDetects up to d-1 errors Corrects up to  $\lfloor \frac{d-1}{2} \rfloor$  errors

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Singleton Bound:  $k + d \le n + 1$   $\rightsquigarrow$  tradeoff between redundancy and capacity of errors-correction Evaluation codes: from Reed-Solomon codes...



- ✓ Optimal parameters: k + d = n + 1 (MDS codes)
- ✓ Efficient decoding algorithm (Berlekamp, 1968)
- $\checkmark$  Operations on data
- $\triangle Drawback:$  require  $n \leq q$

...to Algebraic Geometry codes



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#### Proposition

The parameters [n, k, d] of AG codes from curves satisfy

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  $d \geq n - \deg D$ .

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AG codes satisfy  $n+1-g \leq k+d \leq n+1$ 

 $\rightsquigarrow$  AG codes from curves lie at distance g from optimality

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XXIc: AG codes are used in new area of information theory ...let's see how!

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- in case of server(s) failure data needs to be reconstructed
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Model: one symbol per server



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How do we reconstruct one symbol from a small set of other symbols?

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- in case of server(s) failure data needs to be reconstructed
- need to limit the bandwidth

### Model: one symbol per server



 $\bigwedge$ Reed–Solomon codes  $\rightsquigarrow$  reconstructing one symbol requires k symbols



### Definition

A Locally Recoverable Code with locality  $\ell$  is a code of length n such that for every  $i \in \{1, ..., n\}$  there exists at least one subset  $J_i \in \{1, ..., n\}$  not containing i with  $\#J_i = \ell$  and such that the coordinate  $c_i$  can be recovered from the coordinates  $c_i$  for  $j \in J_i$ .

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### AG codes enter the game:

- Barg, Tamo and Vlăduț<sup>1</sup> proposed constructions of LRC using curves that are optimal (parameters reach the Singleton-type bound)
- extension of this approach to more curves and surfaces<sup>2</sup>
- optimal exemples of LRC from (fibered) surfaces<sup>3</sup>

<sup>&</sup>lt;sup>1</sup>IEEE Transactions on Information Theory, 2017

<sup>&</sup>lt;sup>2</sup>Barg et al, Algebraic geometry for coding theory and cryptography, 2017

<sup>&</sup>lt;sup>3</sup>Salgado, Varilly-Alvarado, Voloch, IEEE Transactions on Information Theory, 2021

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 $\underline{\wedge}$  Yes, we can construct AG codes from surfaces...but this is another story!

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Powerful Prover (e.g. a server)





**Powerful Prover** (e.g. a server) outputs result *y* and

proof of correctness  $\pi$ 





Applications: cryptocurrencies, blockchain...



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Which codes can be used? AG codes seem a good option<sup>4</sup>

<sup>4</sup>S. Bordage and J. Nardi, preprint, 2020











- G, matrix of a [n, k, 2t + 1]-code
- $\circ~\mathcal{A},$  decoding algorithm
- S, a  $k \times k$  matrix
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Computes  $y_i = m_i \bar{G} + e$ 











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 $McEliece\ cryptosystem\ for\ post-quantum\ cryptography$ 

security relies on

- computational hardness of decoding a random code
- computational hardness of distinguishing a structured code from a random code
- ✓ Post-quantum
- ▲ Requires huge key sizes



Classic McEliece<sup>5</sup>, a cryptosystem using binary AG codes, is at the third round of NIST's Post-Quantum Cryptography Standardization Project.

<sup>&</sup>lt;sup>5</sup>Berstein et al, NIST submission, 2017

Riemann-Roch spaces: AG codes and beyond

Explicit construction of AG codes for

- Locally Recoverable Codes
- Verifiable Computing
- McEliece cryptosystem

 $\rightsquigarrow$  need of explicit computation of Riemann–Roch spaces

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This can be also useful for...

- Group operations on Jacobians of curves<sup>6</sup>
- Symbolic integration<sup>7</sup>

<sup>6</sup>K. Khuri-Makdisi, Mathematics of Computations, 2007

<sup>7</sup>J.H. Davenport, Intern. Symp. on Symbolic and Algebraic Manipulation, 1979

Riemann-Roch space

Divisor on a curve  $C: D = \sum_{P \in C} n_P P$ 



The **Riemann–Roch space** L(D) is the space of all functions  $\frac{G}{H} \in \mathbb{K}(C)$  s. t.:

- if n<sub>P</sub> < 0 then P must be a zero of G (of multiplicity ≥ −n<sub>P</sub>)
- if n<sub>P</sub> > 0 then P can be a zero of H (of multiplicity ≤ n<sub>P</sub>)
- G/H has not other poles outside the points P with n<sub>P</sub> > 0

**Here:** Z must be a zero of G, the  $P_i$ 's can be zeros of H

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**Riemann–Roch theorem**  $\rightsquigarrow$  dimension of  $L(D) = \deg D + 1 - g$ where the degree of a divisor is deg  $D = \sum_P n_P$ 

### Toy example

Take  $\mathcal{C} = \mathbb{P}^1$ , P = [0:1] and Q = [1:1]. Set D = P - Q, then

$$f \in L(D) \iff \begin{cases} f \text{ has a zero of order at least 1 at } Q \\ f \text{ can have a pole of order at most 1 at } P \\ f \text{ has no other poles outside } P \end{cases}$$

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 $f = \frac{X-1}{X}$  is a solution

$$g = 0, \deg D = 0 \xrightarrow[Theorem]{Riemann-Roch} \dim L(D) = \deg D + 1 - g = 1$$
  
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$$\begin{split} g &= 0, \deg D = 0 \xrightarrow[\text{Theorem}]{\text{Riemann-Roch}} \dim L(D) = \deg D + 1 - g = 1 \\ & \rightarrow \text{f generates the solutions space} \end{split}$$

 $\underline{\land}$  no explicit method to compute a basis of L(D)How do we handle the problem in general?

## Riemann-Roch problem: state of the art

### Geometric methods:

(Brill–Noether theory  ${\sim}1874$ )

- Goppa, Le Brigand-Risler (80's)
- Huang-lerardi (90's)
- Khuri-Makdisi (2007)
- Le Gluher-Spaenlehauer (2018)
- Abelard–Couvreur–Lecerf (2020)

### Arithmetic methods:

(Ideals in function fields)

- Hensel-Landberg (1902)
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Nodal/ordinary curves: Non-ordinary curves: Las Vegas algorithm computing L(D) in  $\tilde{O}((\delta^2 + \deg D)^{\frac{\omega+1}{2}})$  field operations<sup>8</sup> Ano explicit complexity exponent

<sup>8</sup>here 2  $\leqslant \omega \leqslant$  3 is a feasible exponent for linear algebra ( $\omega =$  2.373)

### Brill-Noether in a nutshell Brill-Noether method $\rightsquigarrow$ NSC on H and G such that $G/H \in L(D)$

Brill–Noether method  $\rightsquigarrow$  NSC on H and G such that  $G/H \in L(D)$ Notation:

• 
$$(H) = \sum_{P \in C} \operatorname{ord}_P(H)P$$
 (zeros of  $H$  with multiplicity)

• 
$$D \ge D'$$
 means  $D - D' = \sum n_P P$  with  $n_P \ge 0$  for every P

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Description of L(D) for C : F(X, Y, Z) = 0 a plane projective curve.

Non-zero elements are of the form  $\frac{G_i}{H}$  where

- H satisfies  $(H) \ge D$
- H passes through all the singular points of C with ad hoc multiplicities
- ▶ deg  $G_i$  = deg H,  $G_i$  coprime with F and  $(G_i) \ge (H) D$

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- H satisfies  $(H) \ge A$  (we say that "H is adjoint to the curve")
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How do we handle divisors?

series expansions of multi-set routines on divisors representations  $((P_i)_i, m_i)$   $\xrightarrow{}$  have negligible cost

#### Input

C: F(X, Y, Z) = 0 a plane projective curve, D a smooth divisor.

- **Step 1:** Compute the adjoint divisor  $\mathcal{A}$
- **Step 2:** Compute a common denominator *H*
- **Step 3:** Compute (H) D
- **Step 4:** Compute numerators *G<sub>i</sub>* (similar to Step 2)

#### Output

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### The adjoint condition via Puiseux expansions

Let  $F \in \mathbb{K}[x, y]$  be absolutely irreducible, monic in y and of degree  $d_y$  in y. The roots of  $F \in \mathbb{K}((x))[y]$  in  $\bigcup_{e \ge 1} \overline{\mathbb{K}}((x^{1/e}))$  are its Puiseux expansions  $\varphi_0, \ldots, \varphi_{d_y-1}$ , so that F writes

$$F = \prod_{i=1}^{d_y-1} (y - \varphi_i) = \prod_{i=1}^{d_y-1} (y - \sum_{j=n}^{\infty} \beta_{i,j} x^{j/e_i}).$$

Toy example:  $F = y^2 - x^3 \rightsquigarrow F = (y - x^{3/2})(y + x^{3/2})$ 

Fix  $\varphi_0$  of degree  $e_0$  and let  $\zeta$  be a primitive  $e_0$ -th root of unity. Then for  $0 \leq k < e_0$  we can construct other  $e_0$  PE by replacing  $x^{1/e_0}$  by  $\zeta^k x^{1/e_0}$ . These PE are all equivalent and represented by one

Rational Puiseux Expansion: a pair  $(X(t), Y(t)) = (\gamma t^e, \sum_{j=n}^{\infty} \beta_j t^j)$ 

Toy example (continue):  $\rightsquigarrow (X(t), Y(t)) = (t^2, t^3)$ 

 $\underline{\wedge}$  RPE are often defined over an extension of  $\mathbb{K}$ . It is an algorithmic question of taking minimal extension of fields.

## The adjoint divisor

The adjoint divisor is

$$\mathcal{A} = \sum_{P \in \operatorname{Sing}(\mathcal{C})} - \sum_{\mathcal{P}|P} \operatorname{val}_{\mathcal{P}} \left( \frac{dx}{F_y} \right) \mathcal{P}$$

$$\xrightarrow{\text{Using Rational}} \operatorname{val}_{\mathcal{P}} \left( \frac{dx}{F_y} \right) = \operatorname{val}_t \left( \frac{et^{e-1}}{F_y(X(t), Y(t), 1)} \right)$$

#### Example

Consider  $C: y^2 - x^3 = 0$ , (0,0) is the (only, non-ordinary) singular point

$$(X(t), Y(t)) = (t^2, t^3) \rightsquigarrow \operatorname{val}_{\mathcal{P}} \left(\frac{dx}{F_y}\right) = \operatorname{val}_t \left(\frac{2t}{2t^3}\right) = -2$$

Computation: algorithms for Puiseux expansions of germs of curves<sup>9</sup>  $\rightsquigarrow \mathcal{A}$  computed with an expected number of  $\tilde{O}(\delta^3)$  field operations

<sup>&</sup>lt;sup>9</sup>A. Poteaux and M. Weimann, Annales Herni Lebesgue, 2021

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C: F(X, Y, Z) = 0 a plane projective curve, D a smooth divisor.

- **Step 1:** Compute the adjoint divisor  $\mathcal{A} \checkmark \leftarrow \tilde{O}(\delta^3)$
- Step 2: Compute H
- **Step 3:** Compute  $(H) D \checkmark \leftarrow \tilde{O}((\delta^2 + \deg D)^2)$
- **Step 4:** Compute numerators *G<sub>i</sub>* (similar to Step 2)

#### Output

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Finding a denominator in practice Straightforward linear solving

Let  $d = \deg H$ .

### Condition $(H) \ge A + D_+$

 $\rightsquigarrow$  linear system with  $\deg \mathcal{A} + \deg D \sim \delta^2 + \deg D$  equations

 $\rightsquigarrow$  Gaussian elimination costs

 $\tilde{O}((d\delta + \delta^2 + \deg D)^{\omega})$ 

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### How big is d?

We proved that  $d = \left\lceil \frac{(\delta-1)(\delta-2) + \deg D}{\delta} \right\rceil$  is enough  $\rightsquigarrow \tilde{O}((\delta^2 + \deg D)^{\omega})$  field operations<sup>10</sup>

 $^{10}{\rm again}~2\leqslant\omega\leqslant3$  is a feasible exponent for linear algebra ( $\omega=2.373)$ 

Second method: structured linear algebra

$$\operatorname{val}_t(H(X(t), Y(t), 1) \ge \operatorname{val}_t\left(\frac{et^{e-1}}{F_y(X(t), Y(t), 1)}\right)$$

 $\leadsto$  space of polynomials H(x,y) satisfying these conditions is a  $\mathbb{K}[x]\text{-module}$ 

 $\rightsquigarrow$  computing a basis<sup>11</sup> costs  $ilde{O}((\delta^2 + \deg D)^\omega)$ 

Same complexity exponent but...

Benefits:

- bases with smaller representation size in general
- better complexity bound for algebraically closed fields
- possibility of future improvements

 $<sup>^{11}\</sup>text{C.-P.}$  Jeannerod, V. Neiger, É. Schost and G. Villard, Journal of Symbolic Computation, 2017

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### Output

A basis of the Riemann–Roch space L(D) in terms of H and the  $G_i$ .

Theorem (Abelard, B., Couvreur, Lecerf)

Las Vegas algorithm computing L(D) in  $\tilde{O}((\delta^2 + \deg D)^{\omega})$  field operations<sup>12</sup>

 $^{12} {\rm with}~ 2 \leqslant \omega \leqslant 3$  is a feasible exponent for linear algebra ( $\omega = 2.373)$ 

Computing Riemann–Roch spaces of curves.

- Implementation including fast structured linear algebra.
- Computing Riemann–Roch spaces of non-ordinary curves in "small" positive characteristic (in progress with A. Couvreur and G. Lecerf)
- Improving the complexity in the non-ordinary case (sub-quadratic?)

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- Computing Riemann–Roch spaces of surfaces
  - $\rightsquigarrow$  explicit construction of (good) AG codes from surfaces.

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◊ Can we use curves and/or Riemann-Roch spaces to construct good codes in the rank metric?

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# Thank you for your attention!

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